

UNO Rules - Complete Guide

1. Objective: Be the first player to get rid of all your cards.
2. Setup: Each player is dealt 7 cards. The rest form a draw pile.
3. Starting Play: The top card from the draw pile is turned over to start the discard pile.
4. Player Turn: Match a card by color or number. If you can't, draw a card.
5. Action Cards:
 - Skip: Next player loses a turn.
 - Reverse: Reverses play direction.
 - Draw Two: Next player draws 2 cards and loses a turn.
 - Wild: Playable on any color. Declare new color.
 - Wild Draw Four: Same as Wild + next player draws 4 cards (can be challenged).
6. Saying 'UNO': When down to one card, player must say 'UNO'. Failure to do so = draw 2 cards.
7. Winning a Round: First player to discard all cards wins the round.
8. Scoring: Winner scores points based on opponents' remaining cards.
 - Number Cards: Face value.
 - Action Cards: 20 points.
 - Wild Cards: 50 points.
9. Winning the Game: First player to 500 points wins.
10. Variants: House rules like stacking or 'UNO No Mercy' may apply.